# Upper School <br> Academic Pathways 



Friends
-Academy

## AP Statistics

(Coreq: Alg2/Trig; minimum grade of $B+$ in English recommended)

## Semester Courses:

## Chess 1,2,3

## Multivariable Calculus

(Coreq: AP Calculus BC, Prereq: Linear Algebra)

Linear Algebra
(Prereq: Alg2/Trig)

Math

Algebra 1

Integrated Algebra
(Prereq: Alg 1 or equivalent)
Algebra 2
(Prereq: Geometry or equivalent)

Precalculus
(Prereq: Alg 2 \& Trig or Alg 2)
(Prereq: A Alg 1, Teacher Rec., Dept. Head approval)

## Honors Algebra 2 \&

 Trigonometry(Prereq: B Honors Geom \& Dept. Head approval)

## Honors Differential Calculus

(Prereq: Hon Alg 2 \& Trig Teacher Rec. or A+ in Alg 2 \& Trig and Dept. Head approval)

## Calculus

(Prereq: AdvPrecalculus, Teacher Rec., \& Dept. Head approval)

AP Calculus AB
(Prereq: A in AdvPrecalc \& Dept. Head approval)

AP Calculus BC
(Prereq: Honors Diff. Calc \& Teacher Rec.)
 Honors Chem)

## Marine Biology

 ForensicsHuman Anatomy \& Physiology

## Semester Electives

Organic Chemistry (Fall, Prereq: AP Chem)
Solutions in Medicine (Fall)
Science \& Cooking (Spring)

## English



## Graduation Requirement: 4 Years

## History



World Languages \& Cultures



## AP Spanish Lit.

 \& Culture (Prereq: AP Span Lang \& Rec)


## Latin 1



## AP Latin

(Prereq: Dept.
Rec.)

## Post-AP <br> Latin

(Prereq: AP Latin \& Teacher Rec)

## Post-AP

## French

(Prereq: 4+ on AP French Lang exam and Gold/Silver Nat Fr. Exam)

## Electives:

(Prereq: Dept. Rec.) Intro. Latin
Adv. Intro. Latin Adv. Intro. Latin 2 Latin in Science and Law, Mythology

## Computer Science



Robotics (Minor Elective)

## AP Computer Science A

Prereq: A in Introduction to Computer Science

## AP Computer

Science Principles
(Semester)


Tech Graduation Requirement: ¼ credit of Computer Science or equivalent art class (Digital Design \& Illustration, Digital Photo, Motion Arts, or Music Studio). A class cannot count toward both your art and your tech requirement.

## Interdisciplinary Electives

## Real World Problem-Based Electives

## Solutions in Medicine (11th-12th;Fall)

## Board Game Design (10th-12th; Spring)

Semester-long interdisciplinary courses grounded in
project-based learning

Entrepreneurship I
(10th-12th; Fall, Spring)
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Entrepreneurship II
(11th-12th; Prereq Entre
I; not offered 23-24)

## Investing for Impact (11th-12th; Spring)

Financial Literacy (11th-12th; Spring)

Our real world problem based courses are rooted in real and urgent complex problem solving and require deep collaboration with others, as well as the development and synthesis of a variety of skills, including but not limited to, critical thinking, research, and professional presentations. All courses require partnership with outside professionals-- whether it be a business owner in
Entrepreneurship, a medical doctor in Solutions in Medicine, or a financial analyst in Financial Literacy, our students bring together knowledge and skills introduced in a variety of disciplines and engage in application, evaluation and creation.

## The Arts at Friends Academy



> Graduation Requirement: One and a half credits of courses in Visual and/or Performing Arts (for Class of 2026; 1.25 credits Class of 2025; 1 credit Class of 2024

## Performing Arts: Theater and Dance



## Performing Arts: Music



## Music Courses <br> Music Theory <br> Music Studio <br> Music Appreciation 1 <br> Music Appreciation 2

Honors Arts Seminar
(by application)

## Graduation Requirement: One and a half credits of courses in Visual and/or Performing Arts (for Class of 2026; 1.25 credits Class of 2025; 1 credit Class of 2024

## Visual Arts



Graduation Requirement: One and a half credits of courses in Visual and/or Performing Arts (for Class of 2026; 1.25 credits Class of 2025; 1 credit Class of 2024

## Timeline and Procedures

- Schedule cards have now been distributed!
- Lost schedule cards can be replaced by Sara Baldvins.
- Students should discuss course selections with their teachers, parents, and academic advisor/college counselor.
- Students need to schedule a meeting with Ms. Mercante or college counselor to finalize course requests for next year. The schedule card will be filled out during the meeting, and sent home for parent/caregiver signature following that meeting. Cards need to be returned to the student's advisor no later than Monday, April 3.
- Scheduling priority will be given to cards turned in on time.


## Schedule Policies

Six Credit Policy: Students are expected to take a minimum of 6 credits of courses.

Seven Credit Policy: Students may only take 7 full-time credits with permission from counselors and parent.

Four AP Policy: No student is permitted to take more than the equivalent of 4 AP credits, with the exception that AP Computer Science is permitted as a fifth AP credit.

To be filled out by Ms. Mercante:

You are required to take at least one credit every year but two are recommended in order to complete your graduation requirements. You may designate any season "off" in which you will not take PE class or a sport. See options on back of card.

## Fall:

## Biology*

*please indicate in the notes section if you have taken an honors level biology course in 8th grade and would like to be considered for Chemistry instead.
Math (1 credit)

> Determined by FA Middle School or Placement Test
Language (1 credit)
Determined by FA Middle School or Placement Test

## Notes:

Please use this space to share any information that would be helpful to us in determining your schedule. In addition, please note here if you would like to set up a meeting with an academic counselor about your schedule. If you would like to be contacted, please include your preferred email address.

REQUIRED Elective (Health and Art: please select from Art options on back)
$\square$ Art:


## Student Signature

## Grade 9 Electives 2023-24

(see Course of Study for prerequisites)

## Required Art $1 / 2$ Credit Options

Please select one to fill in on the other side as your required $1 / 2$ credit of art for 9th grade. You may select more than one and include it as part of your optional elective.

| Performing Arts | Visual Arts |
| :--- | :--- |
| Choir | Digital Design 1/Digital Photo 1 |
| Dance 1 (either as art or PE creait) | Digital Design 1/Studio Art 1 |
| Orchestra | Digital Design 1/Motion Arts 1 |
| Stagecraft 1 and 2 | Studio 1/Motion Arts 1 |
| Theater Studies | Studio 1/Digital Photo 1 |
| Wind Ensemble | Digital Photo 1/Motion Arts 1 |
|  |  |


| PE Credit Options |  |  |
| :---: | :---: | :---: |
| 8 credits are required to graduate and you have to take at least 1 credit each year. 2 credits are recommended each year. |  |  |
| Fall <br> (each worth 1 credit) | Winter <br> (each worth 1 credit) | Spring <br> (each worth 1 credit) |
| Sports <br> Soccer (Mens \& Womens) <br> Field Hockey (Womens) <br> Tennis (Womens) <br> Football (Mens) <br> Cross Country (coed) <br> Crew (coed) <br> Cheerleading (coed) | Sports <br> Basketball (Mens \& Womens) Ice Hockey (Mens \& Womens) <br> Track (coed) <br> Squash (coed) <br> Dance Team (coed) | Sports <br> Lacrosse (Mens \& Womens) <br> Golf (Mens \& Womens) <br> Softball (Womens) <br> Baseball (Mens) <br> Tennis (Mens) <br> Crew (Coed) <br> Track \& Field (coed) |
| PE <br> Yoga <br> Strength Training Cardio Fitness Sports Games | PE <br> Yoga <br> Strength Training <br> Cardio Fitness <br> Sports Games | PE <br> Yoga <br> Strength Training <br> Cardio Fitness <br> Sports Games |
| Year-Long <br> (worth 2 credits) |  |  |
| Dance 1: this yearlong elective course fulfills two PE credits. You must decide if you are taking it as an art OR PE credit, it can't count as both. |  |  |

## Additional Elective Options

| Part-Time Courses <br> (meets 2 out of every 8 day cycle) | Part-Time Courses (con't) <br> (meets 2 out of every 8 day cycle) | Full-Time Courses <br> (meets 4 out of every 8 day cycle) |
| :---: | :---: | :---: |
| Math | Performing Arts <br> (all courses count towards art requirement) | Computer Science |
| Adv. Chess 1, 2, and 3 <br> ( 0.25 cr. Fall and/or Spring) | Choir <br> (0.5 cr. year-long) | Intro to Computer Science <br> ( 0.5 cr . Fall or Spring - tech credit) |
| Computer Science | Costuming (0.25 cr. Fall/Spring) | AP Computer Sci. Principles <br> ( 0.5 cr . Spring - tech credit) |
| Robotics <br> ( 0.25 cr . Fall - tech credit) | Costuming, Advanced ( 0.25 cr. Spring) |  |
| Computer Game Design <br> ( 0.25 cr . Fall or Spring - tech credit) | Dance 1 <br> (either as art or PE credit) |  |
| World Languages | Jazz Band (0.5 cr. year-Iong -audition and enrollment in Wind Ensemble required) |  |
| Introductory Latin (0.5 cr. year-ong) | Music Appreciation 1 (0.25 cr. Fall) |  |
| Adv. Intro Latin 1 \& 2 <br> ( 0.5 cr . year-long) | Music Appreciation 2 <br> ( 0.25 cr . Spring) |  |
| $\underset{(0.25 \text { cr. Fall) }}{\text { Latin in Science and Law }}$ | Music Studio <br> ( 0.25 cr . Fall or Spring) |  |
| Mythology (0.25 Spring) | Music Theory (0.25 cr. Fall or Spring) |  |
| Digital Art and Photography <br> (all count toward art OR tech requirement) | Orchestra <br> ( 0.5 cr . year-long) |  |
| Digital Design and Illustration 1 ( 0.25 cr. Fall or Spring) | Stagecraft 1 (0.25 cr. Fall) |  |
| Digital Design and Illustration 2 (0.25 cr. Fall or Spring) | Stagecraft 2 <br> (0.25 cr. Spring) |  |
| Digital Photography 1 <br> ( 0.25 cr . Fall or Spring) | Theater Studies <br> ( 0.5 cr . year-long) |  |
| Digital Photography 2 <br> ( 0.25 cr . Fall or Spring) | Wind Ensemble <br> ( 0.5 cr . year-long) |  |
| Motion Arts 1 <br> ( 0.25 cr. Fall or Spring) | Studio Art <br> (all courses count towards art requirement) |  |
| Motion Arts 2 <br> (0.25 cr. Fall or Spring) | Ceramics 1 <br> ( 0.25 cr . Fall/Spring - prerequisite Studio 1) |  |
|  | Studio 1 <br> ( 0.25 cr . Fall/Spring) |  |
|  | Studio 2 <br> ( 0.25 cr. Fall/Spring) |  |

## Part-Time Courses

## Science

Science Research: DNA Barcoding (0.5) Year-long Math

Adv. Chess 1, 2, or 3 (0.25) Fall or Spring

## Computer Science

Robotics (0.25) Fall
Computer Game Design (0.25) Fall or Spring
World Languages \& Cultures
_ Introductory Latin (0.5) Year-Iong
_ Adv. Introductory Latin 1 (0.5) Year-long
_ Adv. Introductory Latin 2 (0.5) Year-long
___ Latin in Science \& Law (0.25) Fall
Mythology (0.25) Spring
Dance (PE or Art credit)
Dance 2 (0.5) Year-long
Music
$\ldots$ Wind Ensemble (0.5) Year-Iong
___ Jazz Band (0.5) Year-long
___ Orchestra (0.5) Year-long
___ Concert Choir (0.5) Year-long, by audition only
_ Music Theory (0.25) Fall or Spring
___ Music Studio (0.25) Fall or Spring
_ Music Appreciation 1 (0.25) Fall or Spring
_ Music Appreciation 2 (0.25) Fall or Spring

## Theater

___ Theater Studies (0.5) Year-long
Performing Arts (0.5) Year-long
___ Stagecraft 1 (0.25) Fall
Stagecraft 2 (0.25) Spring
Digital Arts (Art or Tech credit)
_ Digital Design \& Illustration 1 (0.25) Fall or Spring
__ Digital Design \& Illustration 2 (0.25) Fall or Spring
_ Motion Arts 1 (0.25) Fall or Spring
___ Motion Arts 2 (0.25) Fall or Spring
___ Advanced Media Arts 1 (0.25) Fall or Spring
Advanced Media Arts 2 (0.25) Fall or Spring

## Photography

___ Digital Photo 1 (0.25) Fall or Spring, Art or Tech credit Digital Photo 2 (0.25) Fall or Spring, Art or Tech credit Film Photo 1 (0.25) Fall or Spring
_ Film Photo 2 (0.25) Fall or Spring

## Studio Arts

___ Studio Art 1 (0.25) Fall or Spring
___ Studio Art 2 (0.25) Fall or Spring
___ Advanced Studio Art (0.25) Fall or Spring
___ Ceramics 1 (0.25) Fall or Spring
__ Ceramics 2 (0.25) Fall or Spring
___ Art \& Community (0.25)

## Full-Time Courses

## Science

___ AP Environmental Science (1.00) Year-long

## Computer Science

___ Introduction to Computer Science (0.5) Fall or Spring
AP Computer Science Principles (0.5) SpringAP Computer Science A (1.0) Year-long

## History

___ AP European History (1.00) Year-long
__ Honors Art History (1.00) Year-Iong
__ Screening America: American History \& Film (0.5) Fall
__ GS: Honors International Relations (0.5) FallPhilosophy (0.5) FallThe 1960's: The Decade That Changed Everything (0.5) Spring
___ Women \& Gender in Modern Global History (0.5) Spring
___ Baseball and America (0.5) Spring

## Innovative Courses

___ Entrepreneurship 1 (0.5) Fall and Spring
Interdisciplinary Courses
__ Board Game Design (0.5) Spring

## Grade 11 Electives 2023-24

## Part-Time Courses

## Science

Science Research: DNA Barcoding (0.5) Year-long

## Math

Adv. Chess 1, 2, or 3 (0.25) Fall or Spring
Computer Science
___ Robotics (0.25) Fall
Computer Game Design (0.25) Fall or Spring
World Languages \& Cultures
_ Introductory Latin (0.5) Year-long
Adv. Introductory Latin 1 (0.5) Year-long
_ Adv. Introductory Latin 2 (0.5) Year-long
_ Latin in Science \& Law (0.25) Fall
Mythology (0.25) Spring
Dance (PE or Art credit)
Adv. Expressions in Dance 1 (0.5) Year-long
Music
_ Wind Ensemble (0.5) Year-long
___ Jazz Band (0.5) Year-long
___ Orchestra (0.5) Year-long
___ Concert Choir (0.5) Year-Iong, by audition only
___ Music Theory (0.25) Fall or Spring
_ Music Studio (0.25) Fall or Spring
_ Music Appreciation 1 (0.25)
_ Music Appreciation 2 (0.25)

## Theater

Performing Arts (0.5) Year-long
Digital Arts (Art or Tech credit)
$\ldots$ Digital Design \& Illustration 1 (0.25) Fall or Spring Digital Design \& Illustration 2 (0.25) Fall or Spring Motion Arts 1 (0.25) Fall or Spring
_ Motion Arts 2 (0.25) Fall or Spring
_ Advanced Media Arts 1 (0.25) Fall or Spring
_ Advanced Media Arts 2 (0.25) Fall or Spring

## Photography

Digital Photo 1 (0.25) Fall or Spring, Art or Tech credit
__ Digital Photo 2 (0.25) Fall or Spring, Art or Tech credit
___ Film Photo 1 (0.25) Fall or Spring
Film Photo 2 (0.25) Fall or Spring

## Studio Arts

Studio Art 1 (0.25) Fall or Spring
Studio Art 2 (0.25) Fall or Spring
_ Advanced Studio Art (0.25) Fall or Spring
___ Ceramics 1 (0.25) Fall or Spring
_ Ceramics 2 (0.25) Fall or Spring
Art \& Community (0.25)

## Full-Time Courses

## English

AP Seminar (1.0) Year-long

## Science

AP Environmental Science (1.0) Year-long
Marine Biology (1.0) Year-long
Human Anatomy \& Physiology (1.0) Year-longForensics (1.0) Year-long
Solutions in Medicine (0.5) FallScience \& Cooking (0.5) Spring
__ Organic Chemistry (0.5) Fall
Math
AP Statistics (1.0) Year-long
_ Linear Algebra (0.5) Fall
Computer Science
Introduction to Computer Science (0.5) Fall or Spring
_ AP Computer Science Principles (0.5) SpringAP Computer Science A (1.0) Year-long
_ Post-AP Computer Science: Algorithms \& Data Structures (1.0) Year-Iong
Post-AP Computer Science: Theory of Computation (1.0) Year-long
Post-AP Computer Science: Electronic Design (1.0) Year-long

## History

Honors Art History (1.0) Year-long
AP European History (1.0) Year-long
AP Government \& Politics (1.0) Year-long
AP African American Studies (1.0) Year-long
Screening America: American History \& Film (0.5) Fall
Philosophy (0.5) FallGS: Honors International Relations (0.5) Fall
AP Macroeconomics (0.5) FallAP Microeconomics (0.5) SpringBaseball and America (0.5) SpringThe 1960's: The Decade That Changed Everything (0.5) SpringWomen \& Gender in Modern Global History (0.5) Spring

## Interdisciplinary/Innovative Courses

$\qquad$ Entrepreneurship 1 (0.5) Fall and Spring
Financial Literacy (0.5) Spring
Investing for Impact (0.5) Spring
Board Game Design (0.5) Spring
Arts
Advanced Performance Studies (1.0) Year-long
$\qquad$ AP Studio Art Portfolio (1.0) Year-long

## Part-Time Courses

## Science

Science Research: DNA Barcoding (0.5) Year-long
Math
Adv. Chess 1, 2, or 3 (0.25) Fall or Spring
Computer Science
_ Robotics (0.25) Fall
Computer Game Design (0.25) Fall or Spring

## World Languages \& Cultures

___ Introductory Latin (0.5) Year-Iong
_ Adv. Introductory Latin 1 (0.5) Year-long
Adv. Introductory Latin 2 (0.5) Year-Iong
_ Latin in Science \& Law (0.25) Fall
_ Mythology (0.25) Spring
Dance (PE or Art credit)
Adv. Expressions in Dance 2 (0.5) Year-long
Music
_ Wind Ensemble (0.5) Year-longJazz Band (0.5) Year-longOrchestra (0.5) Year-longConcert Choir (0.5) Year-long, by audition only
Music Theory (0.25) Fall or Spring
_ Music Studio (0.25) Fall or Spring
_ Music Appreciation 1 (0.25)
___ Music Appreciation 2 (0.25)
Digital Arts (Art or Tech credit)
Digital Design \& Illustration 1 (0.25) Fall or SpringDigital Design \& Illustration 2 (0.25) Fall or Spring
Motion Arts 1 (0.25) Fall or Spring
_ Motion Arts 2 (0.25) Fall or Spring
Advanced Media Arts 1 (0.25) Fall or Spring
_ Advanced Media Arts 2 (0.25) Fall or Spring

## Photography

___ Digital Photo 1 (0.25) Fall or Spring, Art or Tech credit
___ Digital Photo 2 (0.25) Fall or Spring, Art or Tech creditFilm Photo 1 (0.25) Fall or Spring
_ Film Photo 2 (0.25) Fall or Spring

## Studio Arts

___ Studio Art 2 (0.25) Fall or Spring
___ Studio Art 3 (0.25) Fall or Spring
_ Studio Art 4 (0.25) Fall or SpringAdvanced Studio Art (0.25) Fall or Spring
_ Ceramics 1 (0.25) Fall or Spring
Ceramics 2 (0.25) Fall or Spring
_ Art \& Community (0.25)

## Full-Time Courses

## English

See Course of Study/Pathways for senior English course options Science
__ AP Environmental Science (1.00) Year-long
_ AP Psychology (1.00) Year-long
__ Marine Biology (1.00) Year-longHuman Anatomy \& Physiology (1.00) Year-longForensics (1.00) Year-long
__ Organic Chemistry (0.5) Fall
___ Solutions in Medicine (0.5) Fall
___ Science \& Cooking (0.5) Spring
Math
___ AP Statistics (1.00) Year-Iong
___ Linear Algebra (0.5) Fall
___ Multivariable Calculus (0.5) Spring
Computer Science
___ Introduction to Computer Science (0.5) Fall or Spring
_ AP Computer Science Principles (0.5) Spring
__ AP Computer Science A (1.0) Year-longPost-AP Computer Science: Algorithms \& Data Structures (1.00) Year-long
__ Post-AP Computer Science: Theory of Computation (1.00) Year-long
Post-AP Computer Science: Electronic Design (1.00) Year-long
History
___ Honors Art History (1.0) Year-long
_ AP European History (1.0) Year-long
_ AP Government \& Politics (1.0) Year-long
__AP African American Studies (1.0) Year-long
___ Screening America: American History \& Film (0.5) Fal
___ Philosophy (0.5) Fall
__ GS: Honors International Relations (0.5) Fall
__AP Macroeconomics (0.5) Fall
___ AP Microeconomics (0.5) Spring
___ Baseball and America (0.5) Spring
___ The 1960's: The Decade That Changed Everything (0.5) Spring
Women \& Gender in Modern Global History (0.5) Spring
Interdisciplinary/Innovative Courses
___ Entrepreneurship 1 (0.5) Fall and Spring
___ Financial Literacy (0.5) Spring
$\ldots$ __ Investing for Impact (0.5) Spring
_ Board Game Design (0.5) Spring

## Arts

___ Advanced Performance Studies (1.0) Year-long
___ AP Studio Art Portfolio (1.0) Year-long

